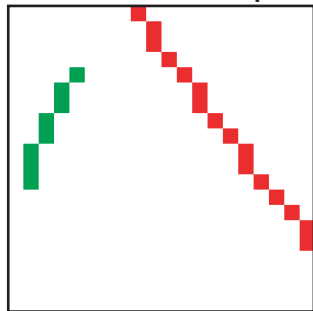


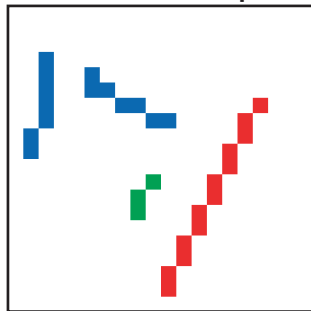
Iconic Camera Space



Render

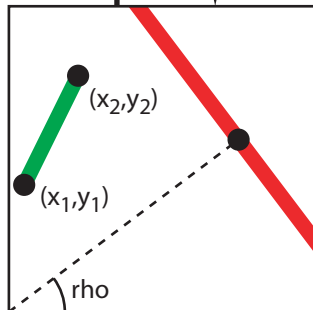
Extract

Iconic World Space

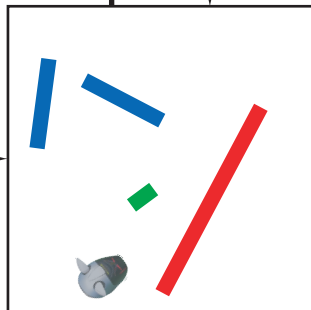


Render

Extract



Correspond/  
Transform



Symbolic Camera Space

Symbolic World Space